



Dis+Abled

S P O R T P R O J E C T



GAME 17 - DICE DUEL
TRADITIONAL AND ADAPTED **GAMES**
FOR SOCIAL INCLUSION AND INTEGRATION OF
PEOPLE WITH DISABILITIES AND ABLE-BODIED

<https://disabled-erasmus.org/>



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SPORT PROJECT

GAME 17 - DICE DUEL

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INTRODUCTION (HISTORY)

This is a new game, invented in Poland in 2024 by Beata Dobak-Urbańska and Bartosz Prabucki. It was played by the participants of the local event, organised in Wągrowiec, Poland within the framework of the Erasmus+ Sport Project. These were people with various disabilities and able-bodied people, who were playing this game together.



DESCRIPTION OF THE GAME:

The game requires 6 large dice with large dots on each side, numbering from 1 to 6.

It involves 2 or 3 players. If two players are playing, each player receives 3 dice, marked with different colours. If three players are playing, each player receives two dice, also in different colours. The number of coloured dots on each side of the dice is the number of points.

The playing field is a circle with a diameter depending on the number, age and ability of the players, made of, for example, bean bags, markers, scarves, blocks or other equipment.



The first player throws the dice so that it stops within the playing field (circle). The next player rolls the dice in the same way. They can also try to hit the opponent's dice with their dice so that it falls to the other side (thus changing the opponent's score) or falls out of the playing field (then it is eliminated).

Then, the next player rolls or throws the dice. After the first round, each player rolls their dice again, trying to get the highest possible number of points. They can also decide to try to knock over one of their opponent's dice or knock it out of the game.

Two players (with 3 dice) play 3 rounds according to the same rules.

The player who has the most points after two (or three) rounds wins.



INTEGRATION VALUES AND POSSIBLE ADAPTATIONS

Dice game is a cheerful, integrative game, suitable for many target groups. It gives a lot of joy to the participants. It has great integration values, and, at the same time, it requires the adoption of appropriate game tactics. Its strength is also the unpredictability of the results until the very end of the game.

There are no special needs to adapt this game to play it together with people with disabilities.

The possible adaptations for playing with people with disabilities:

A. For people in wheelchairs:

1. You can easily reduce the size of the pitch, by placing the bean bags or other equipment, forming a circle, closer to each other.
2. Organise it on a flat surface, without any obstacles.
3. They can have assistants, helping them picking up the cubes after each throw.

B. For visually impaired people:

1. Use painted cubes in bright colours and/or add colourful elements, such as scarves, strings etc to mark the cubes and the field of play.
2. Use sound elements, like bells, which can be attached to cubes.





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